| $\begin{aligned} & A=0.10 \\ & B=0.20 \\ & C=0.30 \\ & D=0.40 \\ & E=0.50 \\ & F, G, H= \end{aligned}$ | Elements will be given Difficulty Value according to FIG Cycle 13 Code of Points [2013] Rules and Regulations are as FIG Cycle 13 Code of Points, unless stated otherwise. <br> FIG Execution, Artistry and Choreography penalties will be applied. <br> BARS/BEAM/FLOOR - 8 highest elements including dismount BEAM/FLOOR - 5 acrobatic [max] + 3 dance [min] FLOOR $4 \times$ Acro lines [max] Same element can only count once EXCEPT on Bars where an FIG Coded element may be repeated for Difficulty Value *Bonus will only be awarded for successful performance of the skill/combination as per FIG requirements* |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Short Exercise | FIG Rules apply for Beam \& Floor <br> On Bars, an exercise with less than 5 elements will be deducted 1.00 for each missing element |  |  |  |
|  | VAULT | BARS | BEAM | FLOOR |
| Apparatus | Spring board 80 cm safety mats +20 cm additional mat | FIG Bar regulations | FIG Beam regulations | FIG Floor regulations |
| Requirements | Handspring from springboard to feet on level mats immediate fall to front <br> Run and hurdle step onto springboard, arm swing into a handspring to feet on safety mats immediate fall forwards to front. <br> Judges will cease scoring once the gymnast lands on her feet provided she has forward momentum. There | The only CR required at this level is the dismount The gymnast will receive 2.50 for CR as long as she performs a routine with an A dismount. If she performs a higher value dismount or an unpermitted uncoded dismount she will receive 2.00 CR <br> Dismount <br> *A only allowed* OR NO DV/CR | 1. Connection of minimum 2 different dance elements: <br> - To include $1 x$ leap/jump/hop with $180^{\circ}$ split (cross or side) or straddle position <br> 2. Any coded $1 / 1$ spin on one foot in forwards direction <br> 3. $1 \times$ acrobatic element with flight <br> - [not salto] <br> - not connected into dismount <br> 4. Acro elements in different directions [fwd/swd \& bwd] <br> 5. Dismount <br> *A only allowed* OR NO DV/CR | 1. Dance passage to include minimum 2 x different leaps or hops: <br> - To include $1 \times$ leap or hop with $180^{\circ}$ split (cross or side) or straddle position <br> 2. Any coded $1 / 1$ spin on one foot in forwards direction - D panel deduct for the missing CR if a spin is not performed, E panel do not apply the penalty in composition/choreography <br> 3. $2 \times$ saltos in different directions [fwd/swd \& bwd] <br> 4. No CR required - gymnast receives 0.50 <br> 5. Dismount <br> *A or B salto only allowed* OR NO DV/CR |
| Uncoded <br> Elements <br> Permitted <br> May receive <br> 0.10 DV | will be no deduction if the gymnast over rotates to her front in the direction of the vault. (Gymnasts who land with insufficient rotation and step/fall backwards will be deducted accordingly). <br> One Vault only <br> ${ }^{*}$ If a void vault is performed and scores zero a second vault may be performed with a 1.00 penalty ${ }^{* *}$ | Cast above $45^{\circ}$ <br> $3 / 4$ Giant from LB to HB <br> Squat onto low bar - jump to catch high bar Tucked/straight leg sole circle (Neither of the above will incur 0.50 deduction for "Jump from LB to HB". The tucked sole circle will not incur bent leg penalties) <br> Straddle on undershoot dismount - will fulfil the dismount CR <br> **Back hip circle [2.105] is permitted** | Forward roll <br> Cat leap <br> Tuck jump | Cartwheel <br> Backward walkover <br> Forward walkover <br> Valdez <br> Backward roll to handstand <br> Headspring <br> Handstand forward roll <br> Cat leap <br> Tuck jump |
| Barred Elements Not permitted NO DV |  | Cast to handstand with legs straddled [2.101] <br> Cast to hdstd straddle legs \& $1 / 2$ turn [2.201] <br> Dismounts: <br> Salto backward tucked or piked [6.104] <br> Salto forward tucked or piked [6.108] <br> DV higher than salto backward straight | Any saltos [other than dismount], free cartwheel, side salto and free walkovers Hops/jumps/leaps with LA turn Hops/jumps/leaps to front support | All elements above $B$ in difficulty value Hops, jumps, leaps to front support |
| $\begin{aligned} & \text { GBR Bonus } \\ & \text { In addition to } \\ & \text { FIG } \end{aligned}$ |  | 0.5 - Backward giant without fall [given once only] |  |  |

